

IDENTIFICATION

PRODUCT CODE: AC-E941C-MC
PRODUCT NAME: CXDZACO DZ11 MODULE
PRODUCT DATE: FEB 1979
MAINTAINER: DEC/X11 SUPPORT GROUP

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1. ABSTRACT:

DZA IS AN IOMOD THAT EXERCISES UP TO EIGHT (CONSECUTIVELY ADDRESSED) DZ11 ASYNCHRONOUS INTERFACES. IT USES MAINTENANCE MODE TO TRANSMIT AND RECEIVE A BINARY COUNT PATTERN OUTPUTTED AND RECEIVED IN 64 CHARACTER BURSTS. THE MAJOR PORTION OF THE ERROR CHECKING IS DEFERRED TO PRIORITY LEVEL 0. ALL DEVICES SELECTED FOR TEST ARE ACTIVATED AND RUN CONCURRENTLY. ALL EIGHT LINES ARE RUN ON EACH SELECTED DEVICE.

2. REQUIREMENTS:

HARDWARE: AT LEAST ONE DZ11 INTERFACE; NO WRAPAROUND OR MAINTENANCE CABLE IS NEEDED

STORAGE:: DZA REQUIRES:

- 1. DECIMAL WORDS: 1349
- 2. OCTAL WORDS: 02505
- 3. OCTAL BYTES: 5212

3. PASS DEFINITION:

ONE PASS OF THE DZA MODULE CONSISTS OF TRANSMITTING AND RECEIVING 8960. CHARACTERS FOR EACH LINE OF EACH DZ11 SELECTED

4. EXECUTION TIME:

EXECUTION TIME IS PROPORTIONAL TO THE BAUD RATE BUT SHOULD TAKE AN AVERAGE OF ONE MINUTE TO COMPLETE ONE PASS WHEN RUNNING ALONE ON A PDP11/40 AT 9600. BAUD.

5. CONFIGURATION PARAMETERS:

DEFAULT PARAMETERS:

DVA: 1, VCI: 1, BRI: 5, BR2: 5, DVC: 1, SRI: 0

REQUIRED PARAMETERS:

AT CONFIGURATION TIME THE USER MUST SPECIFY:

DVA: ADDRESS OF FIRST DZ11 CSR REG.
VCI: VECTOR ADDRESS OF FIRST DZ11
DVC: NO OF DZ11'S IF GREATER THAN 1

6. DEVICE OPTION SETUP:-----

NONE REQUIRED

7. MODULE OPERATION:-----

START: DETERMINE IF ANY DEVICES ARE SELECTED. DO NOT RUN THE MODULE IF NO DEVICES ARE SELECTED. IF THERE ARE SELECTED DEVICES INITIALLY SET THE BINARY COUNT PATTERN AT 0. CONTINUE PROCESSING.

RESTR: INITIALIZE THE ITERATION COUNTER TO 1120. DETERMINE IF ANY DZ11'S ARE SELECTED. LOAD THE INTERRUPT VECTORS TO POINT TO THE JSR LINKING TABLE.

SETUP2: INITIALIZE THE QUEUE POINTERS. CLEAR ALL THE BUFFERS AND QUEUES. CLEAR THE BUFFER ACCESS FLAG (LCKOUT) IN CASE IT WAS STILL SET BY A CONTROL C INTERRUPT OF THE PROGRAM.

ACTVATE: THIS SEGMENT INITIALIZES EACH DZ11 SELECTED. EIGHT BITS PER CHARACTER IS SELECTED. CALCULATED AND IF A BAUD RATE IS SELECTED IT IS CALCULATED AND ASSIGNED OTHERWISE THE DEFAULT RATE OF 9600 BAUD IS ASSUMED.

INITIAL: THE DATA PATTERN IS LOADED INTO THE TRANSMITTER BUFFER. IT IS A BINARY COUNT PATTERN WHICH ON SUCCESSIVE ITERATIONS BEGINS 0101020177760.177770. THE NUMBER OF CHARACTERS TO BE TRANSMITTED IS CALCULATED. ALL SELECTED INTERRUPTS ARE ENABLED AND ALL SELECTED TRANSMITTERS ARE FOR EACH SELECTED DZ11 ARE ENABLED.

TMRSET: TMRCNT. IS USED AS A MULTIPLYING FACTOR TO DETERMINE THE WAITING LENGTH FOR THE WATCHDOG TIMER. IT IS PRESENTLY SET AT 5 TO ALLOW SEVENTY-FIVE SECONDS TO ELAPSE BEFORE TAKING FURTHER ACTION.

TIMER: THIS IS THE WATCHDOG TIMER LOOP. IT IS CONTROLLED BY R4 AND TMRCNT. IF ALL DZ11 INTERRUPTS ARE SELECTED BOTH IN TRANSMIT AND RECEIVE INTERRUPTS, THE APPROPRIATE BIT IN COMPLG FOR THAT DZ11 WILL BE CLEARED. IF THIS DOES NOT OCCUR IN THE GIVEN TIME THE DEVICE NUMBER OF THE OFFENDING DZ11 WILL BE CALCULATED AND THIS IS WILL BE REPORTED IN A MODULE MESSAGE. THE OFFENDING DEVICE IS DROPPED FROM THE MESSAGE. IF NO MORE DZ11'S ARE SELECTED FROM THE MESSAGE ITSELF IS DROPPED FROM THE RUN. IF MORE REMAIN TO BE EXERCISED, HOWEVER, CONTROL IS TRANSFERRED TO FINISH.

FINISH: CONTROL COMES HERE IF ALL SELECTED DZ11'S WERE SUCCESSFULLY EXERCISED OR IF MORE DZ11'S REMAIN. AFTER ONE WAS HUNG, THE ITERATION COUNT IS DECREASED. IF THE COUNT DOES NOT REACH ZERO, CONTROL IS PASSED TO SET UP2 AND THE MODULE IS CALLED AGAIN. WHEN THE COUNT REACHES ZERO, AN END OF PASS IS SIGNALLED.

XMTINT: THIS SEGMENT SAVES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DZ11 IN A FIRST-IN FIRST-OUT WRAPAROUND BUFFER. THE TRANSMITTER QUEUE. THE ENTRY POINTER IS THEN UPDATED TO POINT TO THE NEXT ENTRY IN THE QUEUE.

XMTRSV: THIS BLOCK FETCHES A POINTER TO A CSR ADDRESS FROM THE TRANSMITTER QUEUE, AND THE QUEUE IS UPDATED TO THE NEXT ENTRY. THE CSR IS TESTED TO DETERMINE WHAT KIND OF INTERRUPT OCCURRED. FALSE INTERRUPT IS REPORTED. IF EVERYTHING IS CORRECT, THE ADDRESS OF THE BYT (IS ASSOCIATED WITH THIS LINE) (IN THE TRANSMITTER BUFFER) IS CALCULATED. THE CHARACTER IS TRANSMITTED FOR THIS LINE. AFTER INTERRUPTS ARE TO BE RECEIVED FOR THIS DEVICE, MORE CHARACTERS ARE TO BE TRANSMITTED. IF NO MORE CHARACTERS ARE TO BE TRANSMITTED, THE POINTER IS BUILT AND THE TRANSMITTER IS DISABLED. IF ALL LINES ARE DISABLED, THE RECEIVER FOR THIS DZ11 IS ENABLED.

RCVINT: THIS SEGMENT SAVES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DZ11 IN THE RECEIVER QUEUE. IT SAVEDS FOR FURTHER INTERRUPTS FOR THIS DEVICE. IT UPDATES THE QUEUE ENTRY AND RESTORES THE VALUE OF RS WHICH WAS SAVED BY THE JSR INSTRUCTION FROM THE LINKAGE TABLE.

RCVSRV: THE FIRST TASK IS TO PREVENT VOLATILE REGISTER INFORMATION FROM BEING DESTROYED. THIS IS DONE BY INITIATING A SEMAPHORE, THE MONITOR TO WAIT FOR, WHILE IT IS RETURNED TO PERMIT ACCESS TO THE REGISTER. IF IT IS SET, THE MONITOR IS PERMITTED TO WAIT FOR THE FLAG IS SET TO DENY ACCESS TO THE REGISTER. THE ROUTINE SETS A CSR ADDRESS OBTAINED FROM THE INTERRUPT AND INTERRUPTS ARE CLEARED. THE REGISTERS ARE SET UP TO RETRIEVE AS QUICKLY AS POSSIBLE. THE DATA FROM THE DZ11 IS CHECKED. IF IT IS NOT, THE REGISTERS INFORMATION IS VALID. IF IT IS, TO ALLOW MORE TIME FOR VALID INFORMATION TO BECOME AVAILABLE, IT IS SAVED FOR THE NEXT TIME. THE CHARACTER ARE REPORTED. AFTER THE MESSAGE IS RECEIVED, THE FIRST IN THE MESSAGE OF CHARACTERS THAT WERE TRANSMITTED (IN OCTAL). THE NEXT IS THE NUMBER OF CHARACTERS THAT WERE NOT RECEIVED (ALSO IN OCTAL).

CKDATA: THIS SEGMENT INITIALIZES THE LINE CHECK BUFFER

(LNCKBF) TO THE FIRST DATUM THAT WAS TRANSMITTED. THE DEVICE NUMBER IS SAVED FOR LATER USAGE. THE RECEIVED INFORMATION IS CHECKED FOR VALIDITY. THE AND TRANSMISSION ERRORS ARE HANDLED BY THE STATUS ERROR AND ERROR (DATA ERROR) ROUTINES.

RCVDONE: THIS BLOCK CLEARS THE ACCESS SEMAPHORE TO ALLOW OTHER DEVICES TO USE THE LINE CHECK BUFFER. IT ALSO DISABLES THE DEVICE WITH A DEVICE CLEAR. IT THEN BUILDS A ONE BIT MASK USING RO AND THE CARRY BIT TO DELETE THE APPROPRIATE BIT IN THE WATCHDOG TIMER FLAG (DOWPLG). WHEN THIS IS DONE, PROCESSING CONTROL IS RETURNED TO THE MONITOR.

SUBROUTINES

VCLOAD: THIS ROUTINE IS CALLED IN "SETUP1". IT IS USED TO LOAD THE ADDRESS OF THE LUTTING INSTRUCTION FOR INTERRUPT SERVICE INTO THE CORRESPONDING VECTOR SPACE. IT ALSO LOADS THE PRIORITY LEVEL AND THE DEVICE ADDRESS. THE LATTER IS LOADED INTO THE APPROPRIATE JSR TABLE ENTRY.

SAVREG: THIS ROUTINE SAVES THE FIVE VOLATILE INFORMATION REGISTERS IN A FIRST-IN, FIRST-OUT WRAPAROUND BUFFER, THE ERROR QUEUE.

GETREG: THIS ROUTINE RETRIEVES THOSE SAME REGISTERS.

GETLINE: THIS ROUTINE CALCULATES HOW MANY CHARACTERS WILL BE TRANSMITTED FOR EACH DEVICE DURING AN ITERATION OF THE PROGRAM. EIGHT CHARACTERS ARE SENT ON EACH SELECTED LINE IN ONE ITERATION. THE TOTAL COUNT IS STORED IN "AMTCT".

BAUDRTE: THIS ROUTINE CALCULATES THE BAUD RATE ASSIGNS IT6 AND SELECTS 8 BITS/CHARACTER COMMUNICATION MODE. IF SRI=0, THE DEFAULT RATE OF 9600 BAUD IS ASSIGNED. THE BAUD RATE SELECTED IS DETERMINED BY THE LEAST SIGNIFICANT (RIGHTMOST) SET BIT IN SRI.

STATERR: THIS ROUTINE DETERMINES WHETHER AN ERROR INDICATED IN THE RECEIVED CHARACTER INFORMATION WAS AN OVERFLOW ERROR, A FRAMING ERROR, OR A PARITY ERROR. THE DEVICE NUMBER OF THE ERRING DEVICE IS REPORTED AS STATC. CSRA WILL BE CLEAR.

DERROR: THIS ROUTINE REPORTS A DATA ERROR.

8. OPERATOR OPTIONS

MODULE LOCATION DVID1 (APC=14) MAY BE MODIFIED (MOD. CHMD) TO EXERCISE ANY COMBINATION OF EIGHT DZII'S.

MODULE LOCATION SRI (APC=16) MAY BE MODIFIED TO SELECT A DIFFERENT BAUD RATE. THE FOLLOWING TABLE SHOULD BE USED:

FOR THE BAUD RATE	SRI=	LOC	336=
7200	1	2000	2000
4800	2	1730	1730
3600	4	1460	1460
2400	10	1350	1350
2200	20	1200	1200
1800	40	930	930
1200	100	330	330
900	200	150	150
300	400	144	144
150	1000	120	120
134.5	2000	70	70
110	4000	45	45
75	10000		

(LOCATION 336 IS THE LOCATION OF THE ITERATION CONSTANT. USING THESE VALUES WILL YIELD AN END OF PASS CLOSE TO ONE MINUTE FO EACH BAUD RATE.)

THE DEFAULT RATE IS 9600 BAUD(SRI=0).

MODULE LOCATION SLCILIN (APC=310) MAY BE MODIFIED TO RUN ANY COMBINATION OF EIGHT LINES. THE COMBINATION IS THEN RUN ON ALL SELECTED DEVICES. THE DEFAULT SELECTION IS ALL EIGHT LINES.

NOTE: SLCILIN FALLS ON A BYTE BOUNDARY!! BE SURE TO RESTORE THE BITS SET IN THE OTHER BYTE !!!

MODULE LOCATION RESIRT +2 (APC=336) MAY BE MODIFIED TO VARY THE PERIOD BETWEEN END OF PASS REPORTS.

MODULE LOCATION TMRSET +2 (APC=752) MAY BE MODIFIED TO VARY THE PERIOD OF THE WATCHDOG TIMER. IT IS PRESENTLY SET TO EXPIRE AFTER SEVENTY-FIVE SECONDS WHEN DZA IS RUNNING ALONE.

9.

NON-STANDARD PRINTOUTS:

WHEN A STATUS ERROR IS DETECTED, DZA USES THE ERROR NUMBER TO REPORT IT. THE FIRST NUMBER GIVEN IS THE NUMBER OF THE DEVICE (0 TO 7). THE SECOND IS THE CONTENTS OF THE READ BUFFER (DZRBDF = CSR + 2, E.G., 160042).

WHEN ALL CHARACTERS ARE NOT RECEIVED, AN ERROR CALL IS REPORTED. THE FIRST NUMBER IS THE NUMBER OF CHARACTERS EXPECTED. THE SECOND IS THE NUMBER OF CHARACTERS THAT WERE NOT RECEIVED.

ALL OTHER PRINTOUT IS STANDARD.

10.

MNEMONICS

THE FOLLOWING INFORMATION SHOULD BE USEFUL IN UNDERSTANDING
NAMES GIVEN TO VARIABLES IN THIS PROGRAM.

XMT REFERS TO THE TRANSMITTER
RCV REFERS TO THE RECEIVER
ERR REFERS TO ANYTHING DO WITH ERROR HANDLING
FLG REFERS TO A SOFTWARE FLAG USUALLY A BIT FLAG
QDE REFERS TO A FIRST IN FIRST OUT BUFFER
TMR REFERS TO SOFTWARE TIMING FUNCTIONS
CNT REFERS TO A WORD USED AS A COUNTER
QP REFERS TO A POINTER ASSOCIATED WITH A QUEUE BUFFER
LN REFERS TO AN INTERSECTION POINT WITH AN OUTPUT POINTER
XM IS SOMETHING INVOLVING A GIVEN LINE
CT IS ANOTHER REFERENCE TO TRANSMITTER
CT GENERALLY REFERS TO A COUNT

E-G: XMTQPO=TRANSMITTER QUEUE POINTER OUT

OTHERS ARE BASICALLY SELF EXPLANATORY.

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000000- IOMOD <DZAC> 1,1,5,5,300,77
000000- MODULE 140000,DZAC,1,1,5,5,300,77
; TITLE DZAC DEC/X11 SYSTEM EXERCISER MODULE
; DDXCDM VERSION 6 23-MAY-78
*****LIST*****
000000- BEGIN:
000000- MODNAM: .ASCII /DZAC / ;MODULE NAME.
000005- XPLAC: 1 BYTE OPEN ;USED TO KEEP TRACK OF WBUF USAGE
000008- ADDR: 1+0 ;1ST DEVICE ADDR.
000010- VECOR: 1+0 ;1ST DEVICE VECTOR.
000012- BR1: .BYTE PRTV5+0 ;1ST BR LEVEL.
000013- BR2: .BYTE PRTV5+0 ;2ND BR LEVEL.
000014- DVID1: +1 ;DEVICE INDICATOR 1.
000016- SR1: OPEN ;SWITCH REGISTER 1
000018- SR2: OPEN ;SWITCH REGISTER 2
000020- SR3: OPEN ;SWITCH REGISTER 3
000022- SR4: OPEN ;SWITCH REGISTER 4
*****
000026- STAT: 140000 ;STATUS WORD.
000030- INTI: START ;MODULE START ADDR.
000032- SPOINT: MODSP ;MODULE STACK POINTER.
000034- PASCNT: 0 ;PASS COUNTER.
000036- ICOMT: 300 ;# OF ITERATIONS PER PASS=300
000040- ICOUNT: 0 ;LOC TO COUNT ITERATIONS
000042- SDFCNT: 0 ;LOC TO SAVE TOTAL SOFT ERRORS
000044- HRDCNT: 0 ;LOC TO SAVE TOTAL HARD ERRORS
000046- SDFPAS: 0 ;LOC TO SAVE SOFT ERRORS PER PASS
000050- HRDPAS: 0 ;LOC TO SAVE HARD ERRORS PER PASS
000052- SYSCNT: 0 ;# OF SYS ERRORS ACCUMULATED
000054- RANUM: 0 ;HOLDS RANDOM # WHEN RAND MACRO IS CALLED
000056- CONFIG: 0 ;RESERVED FOR MONITOR USE
000060- RES1: 0 ;RESERVED FOR MONITOR USE
000062- RES2: 0 ;RESERVED FOR MONITOR USE
000064- SVR0: OPEN ;LOC TO SAVE R0.
000066- SVR1: OPEN ;LOC TO SAVE R1.
000068- SVR2: OPEN ;LOC TO SAVE R2.
000070- SVR3: OPEN ;LOC TO SAVE R3.
000072- SVR4: OPEN ;LOC TO SAVE R4.
000074- SVR5: OPEN ;LOC TO SAVE R5.
000076- SVR6: OPEN ;LOC TO SAVE R6.
000100- CSRA: OPEN ;ADDR OF CURRENT CSR.
000102- SBADR: OPEN ;ADDR OF GOOD DATA, OR
000104- ACSR: OPEN ;CONTENTS OF CSR
000106- BASADR: OPEN ;ADDR OF BAD DATA, OR
000108- ASTAT: OPEN ;STATUS REG CONTENTS.
000110- ERR1YP: 0 ;TYPE OF ERROR.
000112- ASB: OPEN ;EXPECTED DATA.
000114- AWAS: OPEN ;ACTUAL DATA.
000116- RSTRT: RESTRT ;RESTART ADDRESS AFTER END OF PASS
000118- WDT0: OPEN ;WORDS TO MEMORY PER ITERATION
000120- WDFR: OPEN ;WORDS FROM MEMORY PER ITERATION
000122- INTR: OPEN ;# OF INTERRUPTS PER ITERATION
IDNUM: 77 ;MODULE IDENTIFICATION NUMBER=77
;MODULE STACK STARTS HERE.
.REPT SPSIZ
.NLIST

```

```

;WORD 0
;LIST
;ENDR
000224- MODSP:
*****
407 000002 RBUF=2 ;DEFINITION OF MODE 6 OFFSET TO THE READ BUFFER
408 000002 LPR=2 ;MODE 6 OFFSET TO THE LINE PARAMETER REGISTER
409 000004 TCR=4 ;OFFSET TO THE TRANSMITTER CONTROL REGISTER
410 000006 MSR=6 ;OFFSET TO THE MODEN STATUS REGISTER
411 000006 TDR=6 ;OFFSET TO THE TRANSMITTER DATA REGISTER
412 000010 MAINT=BIT3 ;ENABLE MAINTENANCE MODE BIT
413 000020 DCLR=BIT4 ;DEVICE MASTER CLEAR
414 000040 MSNAB=BIT5 ;ENABLE THE MASTER SCANNER (DEVICE GO)
415 000100 RIE=BIT6 ;RECEIVER INTERRUPT ENABLE
416 010000 SLOEN=BIT12 ;SLO ALARM INTERRUPT ENABLE
417 040000 TIE=BIT14 ;TRANSMITTER INTERRUPT ENABLE
418 010000 RCON=BIT12 ;TURN THE RECEIVER ON (RECEIVER GO)
419 000030 EIGHT=BIT4|BIT3 ;EIGHT BITS/CHARACTER SELECTION

```


420
421
422
423 000224 000000
424 000226 000000
425 000230 000000
426 000234 000000
427 000234 000000
428 000236 000100
429 000336 000000
430 000340 000000
431 000344 000000
432 000344 000
433 000346 000
434 000346 377
435 000347 000
436 000347 000
437 000351 000
438

;THESE ARE THE PROGRAM PARAMETERS

LINPAR: OPEN ;SCRATCHWORD USED TO LOAD LINE PARAMETER REGISTERS
TRCHT: OPEN ;COUNTER FOR WATCHDOG TIMER
RCVHMR: OPEN ;RECEIVER BREAK LOOP TIMER
DVCNMR: OPEN ;NUMBER OF DEVICE BEING PROCESSED
XNTCNT: OPEN ;COUNTER OF TOTAL NUMBER OF TRANSMISSIONS
LNKXCT: .BLKB 64. ;TRANSMISSION COUNTERS FOR EACH DEVICE
RCVDATA: OPEN ;TWO COPIES OF THE FIRST CHARACTER IN TRANSMIT PATTERN
RCVWORD: OPEN ;USED TO REPORT RECEIVER ERROR
MISS: .OPEN ;USED TO REPORT NUMBER OF CHARACTERS MISSING
DATE: .BYTE OPEN ;CHARACTER BUILDING BYTE
SELECT: .BYTE OPEN ;ACTIVE DEVICE SELECTION PARAMETER
SLCTLIN: .BYTE 377 ;ACTIVE LINE SELECTION PARAMETER
DUMPLC1: .BYTE OPEN ;WATCHDOG FLAG FOR BUSY DEVICES
RCVDATA: .BYTE OPEN ;BUFFER FOR CHARACTER CHECKING
LCKOUT: .BYTE OPEN ;BUFFER ACCESS FLAG
 .EVEN

439
440
441
442 000352 012767 000010 177534
443 000360 012767 000010 177530
444 000366 016701 177422
445 000366 006201
446 000374 103402
447 000376 001413
448 000400 000774
449 000402 062767 000010 177504
450 000410 062767 000010 177500
451 000416 062767 000010 177494
452 000424 000762
453 000426 105067 177712
454 000432 116767 177356 177705
455
456 000440 001002
457 000442
458 000442 104410 000000
459
460
461
462
463
464 000446
465 000446 116701 177673
466 000452 001773
467
468 000454 016700 177330
469 000460 016702 177322
470 000460 012703 002476
471 000470 000241
472 000472 106801
473 000474 103410
474 000476 001416
475 000500 062700 000010
476
477 000504 062703 000020
478 000514 062702 000010
479 000514 000766
480 000516 004567 001406
481 000522 000013
482
483 000524 004567 001400
484 000530 000013
485 000532 000766
486
487
488
489
490
491 000534 012767 002676 004366
492
493 000542 012767 002676 004362
494

;START ROUTINE. DETERMINE IF ANY DZ'S ARE SELECTED
;IF SO, BEGIN MODULE PROCESSING... IF NOT, DROP THE MODULE FROM THE RUN
START: MOV #8,WDTO ;8 WORDS TO MEM/ITERATION
 MOV #8,WDR ;8 WORDS FROM MEM/ITERATION
 DVID1,R1 ;DVC TO R1
1\$: ACS ;SHIFT IN A DEVICE
 BEQ ;RBR IF A DVC SELECTED HERE
 BR ;RBR IF NONE LEFT
 BR ;GO BACK FOR MORE
 ADD #8,WDTO ;ADD 8 MORE
 ADD #8,WDR
 INTR ;DITTO
 BR ;8 MORE INTERRUPTS
 CLR DATA ;GO SEE IF MORE DEVS
 MOV DVID1,SELECT ;INITIALIZE THE DATA PATTERN WORD
3\$: BNE RESTR ;COPY THE DEVICE SELECTION PARAMETER. ARE
 ;ANY DEVICES SELECTED?
 ;IF SO, BEGIN PROCESSING. IF NOT, DROP THE MODULE
DROP: ENDS,BEGIN ;DROP THE MODULE

;INITIALIZE THE NUMBER OF PASSES TO BE MADE. SET UP THE DZ11 INTERRUPT
;VECTORS TO INTERRUPT IN THE SUBROUTINE LINKING TABLE. CALL SUBROUTINE
;VCTLOAD FOR THIS PURPOSE.
RESTR: MOV SELECT,R1 ;COPY THE DEVICE SELECTION PARAMETER INTO R1
SETUP1: BEQ DROP ;IF NO DEVICES SELECTED (ALL FLAGS CLEAR) DROP THE
 ;MODULE
 MOV VECTOR,R0 ;LOAD THE VECTOR ADDRESS IN R0
 ADDR,R2 ;LOAD R2 WITH ADDRESS OF FIRST DZ11
 #LNKTAB,R3 ;POINT R3 TO THE BEGINNING OF JSR LINKING TABLE
1\$: CLC ;MAKE SURE CARRY BIT IS CLEAR BEFORE ROTATION
 ROR R1 ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
 BCS ;IF THE FLAG IS SET, GO SET UP THE VECTORS
 BEQ ;IF NO FLAGS ARE LEFT, GO SET UP THE BUFFERS
 ADD #10,R0 ;IF MORE FLAGS ARE SET, ADJUST POINTERS. THE
 ;VECTOR POINTER...
2\$: ADD #20,R3 ;THE LINKAGE TABLE POINTER...
 ADD #10,R2 ;AND THE ADDRESS POINTER
 BR ;GO SET UP THE NEXT DZ11 ADDRESSES
3\$: JSR R5,VCTLOAD ;CALL THE VECTOR SETUP ROUTINE FOR RECEIVER
 ;VECTOR, PASSING THE RECEIVER BR LEVEL AS THE
 ;ARGUMENT
 JSR R5,VCTLOAD ;SET UP THE TRANSMITTER VECTOR PASSING THE
 ;TRANSMITTER BR LEVEL AS THE ARGUMENT
 BR 2\$;GO SETUP THE NEXT DZ11

;THIS BLOCK RESETS ALL THE QUEUE POINTERS, CLEARS THE TRANSMITTER TEXT BUFFER, THE
;RECEIVER BUFFERS, AND THE QUEUES. THIS IS THE BEGINNING OF THE ITERATIVE PART OF THE
;PROGRAM.
SETUP2: MOV #XMTQUE,XMTQPI ;POINT THE TRANSMIT QUEUE ENTRY (IN) POINTER
 ;TO THE BEGINNING OF THE QUEUE
 MOV #XMTQUE,XMTQPO ;POINT THE TRANSMIT QUEUE RETRIEVAL (OUT)
 ;POINTER TO THE BEGINNING OF THE QUEUE

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495 000550 012767 002716 004356      MOV     RCVQUR,RCVQPT  ;SET UP THE RECEIVER QUEUE POINTERS
496 000550 012767 002716 004356      MOV     RCVQUR,RCVQPT  ;SETUP THE RECEIVER QUEUE POINTERS
497 000572 012767 002736 004342      MOV     ERRQUR,ERRQPT  ;SETUP THE ERROR QUEUE POINTERS
498 000572 012767 002736 004342      MOV     ERRQUR,ERRQPT  ;SETUP THE ERROR QUEUE POINTERS
499 000600 012703 002676 000000      MOV     R3,R3          ;POINT R3 TO THE BEGINNING OF THE QUEUE AREA
500 000604 012704 001115 000000      MOV     R4,R4          ;USING R4 AS A COUNTER CLEAR -
501 000610 005023 000000 000000      1$: CLR     R4            ;TRANSMITTER, RECEIVERS, AND ERROR QUEUES....
502 000617 005304 000000 000000      DEC     R4            ;TRANSMITTER TEXT BUFFER...
503 000614 001375 000000 000000      BNE    1$            ;RECEIVER SLD BUFFERS
504 000616 105067 177527 000000      CLR    LCKOUT        ;CLEAR THE BUFFER ACCESS FLAG
505 000622 012703 000236 000000      MOV     LCKMCT,R3     ;POINT TO THE CHARACTER COUNTER FOR EACH LINE
506 000625 012704 000100 000000      MOV     R6,(R4)       ;SET UP 64 BYTE POINTERS
507 000632 117723 000010 000000      2$: MOV     R6,(R3)+    ;SET UP THIS BYTE AND POINT TO THE NEXT ONE
508 000632 005304 000000 000000      DEC     R4            ;REDUCE THE COUNT. ARE 64 BYTES SET UP?
509 000640 001374 000000 000000      BNE    2$            ;IF NO, GO SET UP THE NEXT ONE
510
511 ;THIS BLOCK SETS THE WATCHDOG TIMER FLAG, INITIALIZES THE DZ11 CONDITIONS, SETS THE CHAR
512 ;AND BAUD RATE FOR THE ACTIVE DZ11S
513
514 000642 116700 177477 000000      ACTVATE:MOV    SELECT,R0 ;COPY THE DEVICE SELECTION PARAMETER
515 000646 110067 177475 000000      MOV     R0,DOMPLG    ;SET THE WATCHDOG TIMER DEVICE COMPLETION FLAG
516 000652 016701 177130 000000      MOV     ADDR,R1       ;LOAD THE ADDRESS OF THE FIRST DZ11
517 000656 106000 000000 000000      1$: ROORB    R0        ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
518 000660 103404 000000 000000      BCS    3$            ;IF SELECTED, GO SET UP THE DEVICE REGISTERS
519 000662 001475 000000 000000      BEQ    INITIAL       ;IF NO MORE SELECTED, GO SET UP THE DATA
520 000664 062701 000010 000000      2$: ADD     #10,R1     ;POINT R1 TO THE NEXT DZ11
521 000670 000772 000000 000000      BR     1$            ;PROCESS NEXT DZ11
522 000677 012711 000020 000000      3$: MOV     #DCLR,(R1)  ;MASTER CLEAR THIS DZ11
523 000676 012702 000010 000000      MOV     #10,R2        ;USE R2 TO COUNT 8 LINES BEING SET UP
524 000707 012707 010030 177314      MOV     RCVONHEIGHT,LINPAR ;SET UP NO PARITY, EIGHT BITS/CHAR.
525 000710 004767 001366 000000      JSR    PC,BAUDRATE   ;GO CALCULATE THE BAUD RATE TO BE USED
526 000714 052711 000010 000000      BIS    MAINT,(R1)     ;ENABLE MAINTENANCE MODE OPERATION
527 000720 016761 177300 000002      4$: MOV     LINPAR,LPR(R1) ;SET UP THIS LINE'S PARAMETERS
528 000725 005302 000000 000000      DEC     R2            ;REDUCE THE COUNT. ARE ALL 8 LINES SET?
529 000730 001755 000000 000000      BEQ    2$            ;IF YES, GO PROCESS NEXT DZ11
530 000732 005267 177266 000000      INC     LINPAR        ;IF NO, INCREMENT THE LINE SELECTION PARAMETER
531 000736 000770 000000 000000      BR     4$            ;GO SET UP THE NEXT LINE
532
533 ;THIS BLOCK SETS UP THE TRANSMITTER TEXT WITH THE TEST DATA . IT THEN STARTS EACH
534 ;RECEIVER AND EACH TRANSMITTER SELECTED
535
536 000740 012701 003020 000000      INITIAL:MOV    #XMTBUF,R1 ;POINT R1 TO THE START OF THE BUFFER AREA
537 000744 116700 177374 000000      MOV     DATA,R0      ;BEGIN SETTING UP THE CHARACTER PATTERN
538 000750 110067 177362 000000      MOV     R0,BCWDATA    ;COPY THE FIRST DATUM BEING TRANSMITTED IN THIS
539 000754 110067 177357 000000      MOV     R0,BCWDATA+1 ;GROUP. BCWDATA WILL BE USED TO SET
540 000760 012702 000100 000000      1$: MOV     #64,R2     ;UP LCKRBF (THE LINE CHECK BUFFER) IN THE CKDATA ROUTINE
541 000764 110021 000000 000000      MOV     R0,(R1)+      ;USE R2 TO COUNT THE LOOP ITERATIONS
542 000766 005302 000000 000000      DEC     R2            ;PUT A CHARACTER IN THE BUFFER
543 000770 001375 000000 000000      BNE    1$            ;REDUCE COUNT. HAVE ALL CHARACTERS BEEN MADE?
544 000777 062700 000010 000000      ADD     #8,R0         ;IF NO, GO LOAD THE NEXT CHARACTER
545 000777 062700 000010 000000      MOV     R0,DATA       ;POINT TO THE BEGINNING OF THE NEXT PATTERN
546 000775 110067 177342 000000      MOV     SELECT,R0     ;SAVE THAT PATTERN BEGINNING
547 001006 016701 176774 000000      MOV     ADDR,R1       ;COPY THE DEVICE SELECTION PARAMETER
548 001006 016701 176774 000000      MOV     ADDR,R1       ;LOAD THE ADDRESS OF THE FIRST DZ11
549 001017 004767 001224 000000      JSR    PC,GETLINE    ;FIND OUT HOW MANY LINES ARE RUNNING
550 001016 000241 000000 000000      CLC                    ;MAKE SURE CARRY BIT IS CLEAR BEFORE ROTATION
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551 001020 106000 000000 000000      2$: ROORB    R0        ;ISOLATE A SELECTION FLAG IN THE CARRY BIT
552 001027 103404 000000 000000      BCS    4$            ;IF SELECTED, GO START THE DEVICE
553 001034 001475 000000 000000      BEQ    TRSET        ;IF NO MORE SELECTED, GO START WATCHDOG TIMER
554 001026 062701 000010 000000      3$: ADD     #10,R1     ;POINT R1 TO THE NEXT DZ11
555 001032 000772 000000 000000      BR     1$            ;GO PROCESS THE NEXT DZ11
556 001034 052711 040040 000004      4$: BIS    #TRMSENAB,(R1) ;ENABLE TRANSMITTER INTERRUPTS
557 001040 116761 177302 000000      MOV     SCLCTLIN,TCR(R1) ;ENABLE THE TRANSMITTERS FOR ALL SELECTED LINES
558 001046 000767 000000 000000      BR     3$            ;PROCESS THE NEXT DZ11
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;THIS IS THE WATCHDOG TIMER. WHEN A DEVICE HAS SUCCESSFULLY TRANSMITTED AND
;RECEIVED ALL DATA. IT CLEARS ITS CORRESPONDING BIT IN DOWFLG. IF THIS
;DOES NOT OCCUR, A MODULE MESSAGE IS REPORTED. IF MORE DEVICES ARE TO BE
;PROCESSED, THIS ITERATION IS CONSIDERED COMPLETE. IF NO DEVICES REMAIN TO BE
;PROCESSED, THE MODULE IS DROPPED.
TMRSET: MOV R5,TMRCNT ;SET THE TIMER COUNT FOR THE BREAK LOOP
TIMER: CLR R4 ;USING R4, RETURN TO MONITOR 65535 TIMES
IS: BREAKS,BEGIN ;TEMPORARY RETURN TO MONITOR...
BREAKS,BEGIN ;THEN CONTINUE AT NEXT INSTRUCTION.
TSTB DOWFLG ;IF DOWFLG IS CLEAR, EACH SELECTED DEVICE WAS
;SUCCESSFUL
BEQ FINISH ;IF SO, PERFORM ENDPASS PROCESSING
DEC R4 ;IF NOT, REDUCE COUNT AND BREAK AGAIN
BNE IS ;BREAK IF COUNT NOT EXCEEDED?
DEC TMRCNT ;REDUCE THE OVERALL TIME- IS IT EXCEEDED?
BNE TIMER ;IF NO, START ANOTHER BREAK LOOP
MOVB DOWFLG,R3 ;IF TIMEOUT OCCURRED, SAVE THE REMAINING FLAG
IN R3
BICB R3,SELECT ;CLEAR THE SELECTION FLAG FOR THIS DEVICE
ROR R3 ;DETERMINE WHICH DEVICE WAS READ FOR REPORTING
;PURPOSES
BCS 3S ;IF THIS IS THE DEVICE, R4 CONTAINS THE CORRECT
;LINE NUMBER... GO REPORT IT
INC R4 ;IF NOT, INCREMENT R4, WHICH WAS INITIALLY 0
;FROM THE PREVIOUS LOOP
BR 2S ;GO SEE IF THIS IS THE DEVICE
MOV R4,NUMBA1 ;SAVE IT
;*****
;CONVERT NUMBA1 TO ASCII AND
;STORE AT M2
OTOAS,BEGIN,NUMBA1,M2
;*****
JSR PC,SAVREG ;SAVE THE REGISTERS BEFORE LEAVING THE MODULE
MSGNS,BEGIN,HUNG ;ASCII MESSAGE CALL WITH COMMON HEADER
JSR PC,GETREG ;RESTORE THE PREVIOUS REGISTER VALUES
TSTB ;ARE THERE ANY DEVICES STILL ACTIVE?
BNE FINISH ;IF YES, REDUCE COUNT AND CONTINUE
;IF NO, DROP THE MODULE
ENDS,BEGIN ;DROP THE MODULE
;THIS BLOCK REDUCES THE ITERATION COUNT AND GOES TO ACTVATE IF THE COUNT IS NOT EXCEEDED
FINISH: ENDSITS,BEGIN ;SIGNAL END OF ITERATION.
MONITOR SHALL TEST END OF PASS
JMP ACTVATE ;IF NO, START PROCESSING AGAIN
;TRANSMITTER INTERRUPT SERVICE ROUTINE
;THIS ROUTINE STORES THE ADDRESS OF THE CSR POINTER (OFFSET IN THE JSR LINKAGE
;TABLE) IN THE TRANSMITTER QUEUE
;THE ROUTINE THEN ENABLES INTERRUPTS FOR THE CORRESPONDING RECEIVER
;AND RETURNS CONTROL TO THE MONITOR.

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XMTINT: MOV R5,XMTQPI ;LOAD THE OFFSET TO THE CSR INTO TRANSMITTER QUEUE
ADD R2,XMTQPI ;UPDATE THE QUEUE ENTRY POINTER
CMP XMTQUR+16,XMTQPI ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
BHS 1S ;IF NO, CONTINUE PROCESSING
;IF YES, RESET THE POINTER TO QUEUE BEGINNING
MOV R5,0 ;RESTORE THE PREVIOUS R5 VALUE
MOV R0,(-SP)
MOV R1,(-SP)
MOV R2,(-SP)
MOV R3,(-SP)
MOV R4,(-SP)
XMTSRV: MOV XMTQUR,R1 ;FETCH THE OFFSET FROM THE QUEUE
ADD R2,XMTQUR ;UPDATE THE QUEUE RETRIEVAL POINTER
CMP XMTQUR+16,XMTQUR ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
BHS 1S ;IF NO, CONTINUE PROCESSING
;IF YES, RESET POINTER TO BEGINNING OF THE QUEUE
MOV R1,R0 ;LOAD CSR ADDRESS INTO R0
TST R0 ;IS THIS A VALID INTERRUPT?
BMI 2S ;IF YES, GO ENABLE RECEIVER INTERRUPT
MOV R0,CSRA ;IF NO, SET UP THE CSR ADDRESS FOR ERROR REPORTING
MOV R0,ACSRA ;SET UP THE CONTENTS
JSR PC,SAVREG ;SAVE THE REGISTERS BEFORE ERROR MESSAGE
MOV R4,0 ;SAVE THE REGISTERS BEFORE ERROR MESSAGE
MOV R3,0
MOV R2,0
MOV R1,0
MOV R0,0
1S: PIRQS,BEGIN,10$ ;QUEUE UP TO CONTINUE AT 10$ AND RTI
;*****
;ILLEGAL INTERRUPT
;*****
BRDRS,BEGIN,NULL ;FALSE INTERRUPT REQUEST FROM TRANSMITTER
;*****
;*****
JSR PC,GETREG ;RESTORE THE REGISTERS
EXITS,BEGIN ;EXIT TO MONITOR. MODULE WAIT FOR INTERRUPT.
MOVB 1(R0),R2 ;GET THE LINE NUMBER FROM THE HIGH BYTE OF CSR
BIC R1,7770,R2 ;ISOLATE THE LINE NUMBER IN R2
MOV R3,R1 ;GET THE NUMBER OF THIS DEVICE
ASL R3 ;MULTIPLY THE DEVICE NUMBER BY EIGHT
ASL R3 ;THIS INVOLVES MULTIPLYING IT BY TWO
ASL R3 ;THREE TIMES IN A ROW
ADD R2,R3 ;CALCULATE THIS LINE'S TABLE OFFSET
MOV R0,0 ;DISABLE INTERRUPTS BEFORE AN OVERRRUN OCCURS
XMTBUF(R3),TDR(R0) ;LOAD THE CHARACTER POINTED TO FOR THIS
;LINE IN THE TRANSMITTER BUFFER
INC R0 ;CREATE THE NEXT CHARACTER
;TO BE TRANSMITTED
DECB LNXMCT(R3) ;COUNT A CHARACTER TRANSMITTED FOR THIS LINE
;HAVE 8 CHARACTERS BEEN TRANSMITTED?
BNE 3S ;IF NO, GO GET OUT OF THIS ROUTINE
MOV R3,LNXMCT(R3) ;IF SO, RESET THE COUNT OF CHARACTERS
MOV R1,R3 ;SET A BIT POINTER IN R3
DEC R2 ;USE R2 AS A COUNT OF ROTATIONS TO MAKE

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672 001452- 100402      BMI 4$          ;IS THE POINTER NOW AT THE RIGHT LINE?
673 001453- 006303      ASL            ;IF NOT, POINT IT TO THE NEXT LINE
674 001454- 000774      BR            ;GO SEE IF THIS IS THE LINE
675 001456- 040360      4$: BIC        ;IF SO, DISABLE TRANSMISSIONS ON THIS LINE
676 001464- 001005      BNC          ;IF NOT, TRANSMITTERS ARE ACTIVE, GO EXIT
677 001466- 052710      BVS          ;OTHERWISE, ENABLE THE RECEIVER
678 001472- 042710      BIC          ;DISABLE TRANSMITTER INTERRUPTS
679 001476- 000402      BR            ;SKIP RESETTING THE INTERRUPT ENABLE
680 001500- 052710      5$: BIC          ;RESTART THE TRANSMITTER
681 001504- 012604      MOV          ;
682 001506- 012603      MOV          ;
683 001510- 012602      MOV          ;
684 001511- 012601      MOV          ;
685 001512- 012600      MOV          ;
686 001512- 000602      RTI          ;
687

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688 ;RECEIVER INTERRUPT SERVICE ROUTINE
689 ;THIS ROUTINE STORES A POINTER TO THE CSR ADDRESS OF THE INTERRUPTING DEVICE IN THE
690 ;RECEIVED QUEUE. SERVICE IS DEFERRED TO PRIORITY LEVEL 0. AT DEFERRED SERVICE (RCVSRV),
691 ;THE OFFSET IS FETCHED FROM THE QUEUE. THE INTERRUPT AND INTERRUPT ENABLE BITS ARE
692 ;CLEARED AND THE SILO IS EMPTIED INTO THE SOFTWARE BUFFER. IF ALL CHARACTERS
693 ;WERE NOT RECEIVED, THIS IS REPORTED. CHECK THE BUFFER AND REPORT DATA ERRORS. IF
694 ;ANOTHER RECEIVER IS ALREADY USING THE LINE CHECK BUFFER (LCKBUF), SUBSEQUENT
695 ;RECEIVERS WILL NOT BE PERMITTED ACCESS UNTIL THE FIRST IS COMPLETE. IF THERE
696 ;ARE ANY CHARACTER ERRORS REPORT THEM WHEN ALL DATA ARE CHECKED. IT RELEASES
697 ;THE LINE CHECK BUFFER AND CLEAR THE CORRESPONDING BIT IN DONPFG.
698
699 RCVINT: MOV R5,RCVQPI ;STORE THE OFFSET IN THE RETRIEVAL QUEUE
700 BIC #R16,(R5)+ ;DISABLE THIS RECEIVER'S INTERRUPTS BEFORE
701 ;ITS OTHER LINES OVERRUN THE QUEUES
702 ADD #2,RCVQPI ;UPDATE THE QUEUE ENTRY POINTER
703 CMP #RCVQVE+16,RCVQPI ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
704 BHS 1$ ;IF NOT, CONTINUE PROCESSING
705 MOV #RCVQVE,RCVQPI ;RESET THE POINTER TO QUEUE BEGINNING
706 MOV (SP)+,R5 ;RESTORE THE PREVIOUS VALUE OF R5
707 1$: -----
708 ;IRQS,BEGIN,RCVSRV ; QUEUE UP TO CONTINUE AT RCVSRV AND RTI
709 -----
710 RCVSRV: TSTB LCKOUT ;TEST THE BUFFER LOCK FLAG. IS ACCESS PERMITTED?
711 BBS 1$ ;IF YES, GO SET THE LOCK AND CHECK THE DATA
712 BREAKS,BEGIN ;TEMPORARY RETURN TO MONITOR...
713 BREAKS,BEGIN ;THEN CONTINUE AT NEXT INSTRUCTION.
714 BR LCKOUT ;TRY TO ACCESS AGAIN
715 BR RCVSRV ;DEBRY OTHER ACCESSES TO THE BUFFER
716 COMB #RCVQVE,R0 ;FETCH THE OFFSET FROM THE QUEUE
717 ADD #2,RCVQPI ;UPDATE THE QUEUE RETRIEVAL POINTER
718 CMP #RCVQVE+16,RCVQPI ;HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
719 BHS 11$ ;IF NO, CONTINUE PROCESSING
720 MOV #RCVQVE,RCVQPO ;IF YES, RESET THE POINTER TO THE QUEUE BEGINNING
721 MOV (R0),R1 ;LOAD THE CSR ADDRESS INTO R1
722 BIC #30300,(R1)+ ;DISABLE RECEIVER INTERRUPT AND INTERRUPT ENABLE
723 ;AND POINT R1 TO THE NEXT RECEIVED CHAR. REGISTER
724 MOV (R0),R2 ;LOAD THE SOFTWARE SILO BUFFER ADDRESS
725 MOV #2000,RCVTHNR ;SET THE RECEIVER BREAK LOOP TIMER
726 XNCHT,R3 ;SET THE COUNT FOR STORING THE DATA
727 MOV (R1),(R2)+ ;STORE A WORD IN THE SOFTWARE SILO
728 BCC 2$ ;IF THE DATA WASN'T VALID, GO ALLOW A LITTLE TIME FOR IT
729 DEC R3 ;IF IT WAS VALID, REDUCE THE COUNT
730 BNE 2$ ;IF NOT ZERO, GO STORE THE NEXT WORD
731 BR CADATA ;IF ALL CHARACTERS RECEIVED, GO CHECK THEM
732 TST -(R2) ;RESET R2 TO THE PROPER BUFFER LOCATION
733 JSR #PC,SAVREG ;SAVE THE REGISTER VALUES
734 BREAKS,BEGIN ;TEMPORARY RETURN TO MONITOR...
735 BREAKS,BEGIN ;THEN CONTINUE AT NEXT INSTRUCTION.
736 JSR #PC,ENTREG ;RESTORE THE REGISTER VALUES
737 DEC RCVTHNR ;HAS ENOUGH TIME BEEN PERMITTED FOR A CHARACTER?
738 BPL 2$ ;IF NO, TRY TO GET ONE.
739 MOV -(R0),CSR# ;LOAD THE DEVICE ADDRESS
740 MOV #R0,CSR# ;LOAD THE CSR CONTENTS
741 MOV #R,MISS ;REPORT THE NUMBER OF CHARACTERS MISSING
742 JSR #PC,SAVREG ;SAVE THE REGISTERS
743

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744 001744 012767 000001 176134
 745 001752 104405 000000 005146
 746 001760 004767 000220
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 754 001764 012703 000004
 755 001770 018792 005170
 756 001774 018792 176336
 757 002000 005303
 758 002002 001374
 759 002004 011002
 760 002006 018792 176214
 761 002014 018792
 762 002020 012200
 763 002022 002024
 764 002024 042700 070000
 765 002030 001402
 766 002032 004767 000322
 767 002036 110067 176306
 768 002042 000300
 769 002044 042700 177770
 770 002050 005120 176272
 771 002056 001402
 772 002060 004767 000334
 773 002062 005120
 774 002064 005120
 775 002072 001352
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 781 002074 105067 176251
 782 002100 012741 000020
 783 002104 005000
 784 002106 022243
 785 002110 006100
 786 002112 005367 176114
 787 002116 002374
 788 002120 005280 176223
 789 002124 104400 000000
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NOV .....R1,ERRTYP .....DATA ERROR
}ORDER BEGIN TAB1 .....DID NOT RECEIVE ALL TRANSMITTED CHARACTERS
}JSR PC,GETREG
}THIS ROUTINE PERMITS ONE DEVICE TO HAVE ITS DATA CHECKED.
}THE DATA IS CHECKED
}FOR EACH LINE OF THE DEVICE. DATA ERRORS ARE REPORTED.

CKDATA: NOV R4,R3 }SET UP A COUNT FOR CLEARING THE BUFFER
NOV R1,ERRTYP }POINT TO THE BEGINNING OF THE BUFFER
NOV R2,RCVDATA,(R5)+ }SET UP TWO LINE CHECK BYTES
2$: DEC R3 }REDUCE THE COUNT. HAVE 8 BYTES BEEN SET UP?
BNE ZS }IF NO, GO SET UP THE REMAINING
NOV R2,R2 }LOAD THE SOFTWARE SLD ADDRESS IN R2
NOV R2,R2 }SAVE THE NUMBER OF THIS DEVICE
NOV R2,R2 }LOAD COUNT TO COMPARE CHARACTERS
NOV R2,R2 }LOAD THE NUMBER OF THIS DEVICE
3$: MOV R2,R0 }FETCH A WORD FROM THE SLD INTO R0
BIE R0,R0 }IF IT'S INVALID, GO CLEAR UP BUFFERS
NOV R0,R0 }ARE THERE ANY TRANSMISSION ERRORS?
JSR PC,STATERR }IF NO, GO DETERMINE THE LINE NUMBER
NOV R0,R0 }IF YES, GO DETERMINE THE ERROR TYPE
SWAB R0 }SWAP THE RECEIVED CHARACTER
NOV R0,R0 }ISOLATE THE LINE NUMBER IN R0
CMPL R0,R0 }IS THE DATA CORRECT?
BEQ PC,ERRROR }IF YES, GO CHECK THE NEXT CHARACTER
NOV R0,R0 }IF NO, GO REPORT A DATA ERROR
LMB R0,R0 }SET UP THE NEXT CHARACTER FOR THIS LINE
5$: DEC R3 }REDUCE THE COUNT. ARE ALL CHARACTERS CHECKED?
BNE ZS }IF NO, GO CHECK THE NEXT CHARACTER.

}THIS ROUTINE UNLOCKS THE LINE CHECK BUFFER TO PERMIT ACCESS BY OTHER DEVICES.
}IT THEN COMPUTES THE LINE NUMBER AND CLEARS THE APPROPRIATE FLAG FROM THE WATCHDOG
}TIMER BYTE.

RCVDONE: CLR R0 }RESET THE BUFFER ACCESS SEMAPHORE
NOV R0,NOCLR,-(R1) }CLEAR THIS DEVICE AND DISARM IT
CMPL R0,R0 }CHECK DELETION FLAG WILL PROPAGATE IN R0
NOV R0,R0 }USE THE CARRY BIT TO BUILD THE DELETION FLAG
1$: DEC R0 }MOVE THE FLAG TO THE NEXT DEVICE
NOV R0,R0 }WHEN THIS NUMBER IS NEGATIVE, THE CORRECT
BEQ PC,DONPLG }CHECK THIS FLAG
RTS }CLEAR THIS FLAG
EXIT, BEGIN }EXIT TO MONITOR. MODULE WAIT FOR INTERRUPT.

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 798 002130 010320
 799 002132 113520
 800 002134 005200
 801 002136 022243
 802 002140 005493
 803 002142 005493
 804 002144 000205
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 809 002146 016705 002766
 810 002150 010025
 811 002152 010125
 812 002156 014503
 813 002160 010320
 814 002162 010425 003016
 815 002164 014705
 816 002170 014705 002736
 817 002176 010587 002736
 818 002202 000207
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 823 002204 016705 002732
 824 002210 012200
 825 002212 012201
 826 002214 014503
 827 002216 014503
 828 002220 014503
 829 002222 014705 003016
 830 002224 014705
 831 002234 010587 002736
 832 002234 010587 002702
 833 002240 000207
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 837 002242 116702 176100
 838 002246 005067 175762
 839 002248 005067 175754
 840 002250 105702
 841 002252 001373
 842 002254 005367 175744
 843 002254 005367 175734
 844 002256 005367
 845 002300 000207

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}SUBROUTINES
}-----
}THE FIRST IS THE VECTOR LOADING SUBROUTINE. THE VECTOR ADDRESS IS PASSED IN R0,
}THE DEVICE ADDRESS IS PASSED IN R2. THE LINKING TABLE ADDRESS IS PASSED IN R3.
}THE BUS REQUEST PRIORITY LEVEL IS A PARAMETER TAKEN INDIRECTLY THROUGH R5.

VCLD: NOV R3,(R0)+ }LOAD THE ADDRESS OF THE LINKING INSTRUCTION
NOV R2,(R5)+(R0)+ }AND THE PRIORITY LEVEL INTO THE VECTOR
INC R0 }POINT R0 TO THE MSR INSERT LOCATION
NOV R3,(R3)+ }LOAD THE DEVICE ADDRESS IN THE LINK TABLE
NOV R5,(R5)+ }ALIGN R5 FOR THE NEXT DEVICE
RTS }RETURN TO CALLING BLOCK

}THIS ROUTINE SAVES THE REGISTER VALUES IN THE ERROR QUEUE, A FIRST-IN,
}FIRST-OUT DISCIPLINE WRAPAROUND BUFFER.

SAVREG: NOV ERRQPI,R5 }USE R5 FOR INDEXING CAPABILITY
NOV R0,(R5)+ }SAVE R0...
NOV R1,(R5)+ }SAVE R1...
NOV R2,(R5)+ }SAVE R2...
NOV R3,(R5)+ }SAVE R3...
NOV R4,(R5)+ }AND R4
NOV R5,(R5)+ }AND R5
NOV R5,(R5)+60,R5 }HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
CPL R5 }IF NO, GO RELOAD THE POINTER
NOV R5,ERRQPI }RESET R5 TO THE QUEUE BEGINNING
1$: NOV R5,ERRQPI }SET THE ENTRY POINTER TO NEXT ENTRY POINT
RTS }RETURN TO THE CALLING BLOCK

}THIS ROUTINE RETRIEVES REGISTER VALUES FROM THE ERROR QUEUE.

GETREG: NOV ERRQPI,R5 }USE R5 FOR INDEXING CAPABILITY
NOV R0,(R5)+ }RETRIEVE R0...
NOV R1,(R5)+ }R1...
NOV R2,(R5)+ }R2...
NOV R3,(R5)+ }R3...
NOV R4,(R5)+ }AND R4
NOV R5,(R5)+ }AND R5
NOV R5,(R5)+60,R5 }HAS THE QUEUE BOUNDARY BEEN EXCEEDED?
CPL R5 }IF NO, GO RELOAD THE POINTER
NOV R5,ERRQPI }RESET R5 TO THE QUEUE BEGINNING
1$: NOV R5,ERRQPI }SET THE RETRIEVAL POINTER TO THE NEXT FETCH POINT.
RTS }RETURN TO THE CALLING BLOCK

}THIS ROUTINE CALCULATES HOW MANY CHARACTERS ARE BEING TRANSMITTED IN EACH PATTE

GETLINE: NOV S1,CTLIN,R2 }COPY THE LINES SELECTED PARAMETER
NOV S1,CTLIN }RESET THE TOTAL TRANSMISSION COUNT
1$: NOV S1,CTLIN }ADD IT TO TOTAL NUMBER OF ACTIVE LINES
NOV S1,CTLIN }ARE 8 LINES CHECKED?
NOV S1,CTLIN }IF NO, GO CHECK THE REST
NOV S1,CTLIN }DO THIS BY SHIFTING THREE TIMES
NOV S1,CTLIN }WE NOW KNOW HOW MANY CHARACTERS ARE IN EACH BURST
RTS }RETURN TO THE CALLING SEGMENT

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852 002302 005767 175510
853 002306 001414
854 002318 019703 175502
855 002324 000015
856 002320 006004
857 002322 103403
858 002324 005303
859 002326 100413
860 002330 000743
861 002332 150367 175667
862 002336 000207
863 002340 004767 175656
864 002346 004767 000000
865 002352 104407 000000
866 002358 000207
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870 002360 010067 175754
871 002364 011167 175510
872 002370 010167 175506
873 002374 004767 175509
874 002400 005067 175502
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876 002404 104405 000000 005154
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878 002412 004767 175666
879 002416 000207
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883 002420 004767 175522
884 002424 005741
885 002426 010167 175446
886 002432 116067 005120 175446
887 002440 018767 175704
888 002444 005741
889 002450 010267 175430
890 002454 062700 005120
891 002460 010067 175416
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893 002464 104404 000000
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895 002470 004767 175510
896 002474 000207
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)THIS ROUTINE CALCULATES THE BAUD RATE FROM THE SRI OPTION. IF SRI IS 0, THE DEFAULT
)RATE OF 9600 IS ASSIGNED. THE LEAST SIGNIFICANT BIT IS THE ONLY ONE CONSIDERED.
)THE BAUD RATE IS THEN LOADED INTO THE LINE PARAMETER WORD.
BAUDRATE:  SRI          )IS A SPECIFIC RATE SELECTED?
           BND          )IF NO GO ASSIGN THE DEFAULT RATE
           MOV          )IF YES COPY SRI
           MOV          )SET UP THE BIT CONFIGURATION FOR A BAUD RATE SELECTION
           ROR          )ISOLATE THE NEXT BIT IN THE CARRY BIT
           BCS          )IF THIS IS THE BIT PUT TOGETHER THE BAUD RATE
           DEC          )IF NOT CALCULATE THE NEXT BIT CONFIGURATION
           BNC          )IF NONE OF THE BITS WERE SET, RETURN TO THE CALLING PRO
           BR          )GO CHECK THE NEXT ALTERNATIVE
           MOV          )PLACE THE BAUD RATE IN THE LINE PARAMETER REGISTER
           MOV          )RETURN TO THE CALLING PROCEDURE
           RTS          )SET THE DEFAULT RATE(9600. BAUD)
           BREAKS, BEGIN )TEMPORARY RETURN TO MONITOR.
           BREAKS, BEGIN )THEN CONTINUE AT NEXT INSTRUCTION.
           RTS          )RETURN TO CALLING PROCEDURE

)THIS ROUTINE DETERMINES WHAT TYPE OF ERROR WAS INDICATED BY THE SILO AND REPORTS EACH
STATERR:  MOV          )COPY THE INFORMATION RECEIVED
           MOV          )GET THE CONTENTS OF THE CONTROL REGISTER
           MOV          )REPORT THE CSR CONTENTS
           JSR          )SAVE THE REGISTERS
           CLR          )UNKNOWN ERROR
           *****
           ORDER: BEGIN )JUSTICE RECEIVED ERROR
           JSR          )RESTORE THE REGISTERS
           RTS          )RETURN TO CALLING PROCEDURE

)THIS ROUTINE CALCULATES THE BUFFER ADDRESSES OF THE INCORRECT DATA AND REPORTS THE ERRO
DERROR:   JSR          )SAVE THE PRESENT REGISTER VALUES
           TST          )POINT TO THE CSR ADDRESS AGAIN
           MOV          )SHOW WHICH DEVICE IT WAS
           MOV          )LOAD THE CORRECT DATA VALUE
           MOV          )LOAD THE CORRECT VALUE
           MOV          )GET THE SILO ADDRESS OF THE DATA
           ADD          )LOAD IT FOR REPORTING
           ADD          )CALCULATE THE CORRECT VALUE ADDRESS
           MOV          )REPORT IT
           *****
           DATA: BEGIN )DATA ERROR!!!
           *****
           JSR          )RESTORE THE REGISTERS
           RTS          )RETURN TO THE CALLING PROCEDURE

)LINKAGE TABLE
)EACH ENTRY CONSISTS OF A JSR INSTRUCTION FOLLOWED BY A LOCATION INTO WHICH THE CSR IS
)LOADED FOLLOWED BY THE SILO BUFFER ADDRESS FOLLOWED BY A JSR FOR THE TRANSMITTER
)INTERRUPT, THE CSR ADDRESS WORD, AND THE NUMBER OF THE INTERRUPTING DEVICE

```

```

903 002476 004567 177016
904 002502 000000
905 002504 003127
906 002508 004567 176472
907 002512 000000
908 002514 000000
909 002516 004567 176776
910 002524 000000
911 002526 004567 176452
912 002528 000000
913 002532 000000
914 002534 000000
915 002536 004567 176756
916 002538 000000
917 002544 003520
918 002546 004567 176432
919 002554 000000
920 002556 000000
921 002566 004567 176736
922 002568 000000
923 002564 003720 176412
924 002568 004567
925 002569 000700
926 002574 000003 176716
927 002576 004567
928 002580 000000
929 002604 004120 176372
930 002606 004567
931 002612 000000
932 002614 000004
933 002616 004567 176676
934 002622 000000
935 002624 004320
936 002626 004567 176352
937 002632 000000
938 002634 000005
939 002636 004567 176656
940 002642 000000
941 002644 004520
942 002646 004567 176332
943 002654 000000
944 002656 004567
945 002662 000000 176636
946 002664 000000
947 002666 004720 176312
948 002668 000000
949 002674 000007
950
951
952
953
954 002676 000010
955 002718 000010
956 002738 000031
957
958

```

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LNKTAB:  JSR          )LINK FOR RECEIVER 0
           SILO0
           JSR          )LINK FOR TRANSMITTER 0
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 1
           R5, RCVINT
           SILO1
           JSR          )LINK FOR TRANSMITTER 1
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 2
           R5, RCVINT
           SILO2
           JSR          )LINK FOR TRANSMITTER 2
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 3
           R5, RCVINT
           SILO3
           JSR          )LINK FOR TRANSMITTER 3
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 4
           R5, RCVINT
           SILO4
           JSR          )LINK FOR TRANSMITTER 4
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 5
           R5, RCVINT
           SILO5
           JSR          )LINK FOR TRANSMITTER 5
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 6
           R5, RCVINT
           SILO6
           JSR          )LINK FOR TRANSMITTER 6
           R5, XMTINT
           JSR          )LINK FOR RECEIVER 7
           R5, RCVINT
           SILO7
           JSR          )LINK FOR TRANSMITTER 7
           R5, XMTINT
           *****
           )THESE ARE THE QUEUES.
           XMTQUE:  -BLKW  8. )TRANSMITTER SERVICE QUEUE
           RCVQUE:  -BLKW  8. )RECEIVER SERVICE QUEUE
           ERRQUE:  -BLKW  25. )ERROR SERVICE QUEUE
           *****
           )THESE ARE THE BUFFERS

```


TIMER	001056R	567#	577														
TMRCNT	000226R	424#	566*	576*													
TMRSET	001050R	553	566#														
TRPDFD=	000022	407#															
VCLDA	002130R	480	483	798#													
VECTOR	000010R	356#	468														
WASADR	000104R	390#	889*														
WDFR	000116R	397#	443*	450*													
WDFO	000114R	396#	442*	449*													
XFLAG	000005R	534#															
XWBUR	003020R	636	661	663*	960#												
TMRCNT	000234R	477#	727	761	838*												
XMTINT	001204R	617#	906	912	918	840*	843*	844*	845*	983							
XMTQPI	005130R	401	617*	618*	619	924*	930	936	942*	948							
XMTQPO	005122R	493	628	628*	630	936*	943*	943*	943*								
XMTQUC	00276R	491	493	499	619	621*	630	632	954#								
XMTSRV	001250R	628#															
	= 005212R	428#	954#	956#	960#	961#	962#	962#	963#	964#	965#	966#	967#	968#			
		969#	995#														

- ARS. 000000 000
005212 001

ERRORS DETECTED: 0
 DEFAULT GLOBALS GENERATED: 0
 XDZACO, XDZACO/SDL/CRF:SYM=DDXCOM, XDZACO
 RUN-TIME: 23.3 SECONDS
 RUN-TIME RATIO: 29/5=5.0
 CORE USED: 7K (13 PAGES)